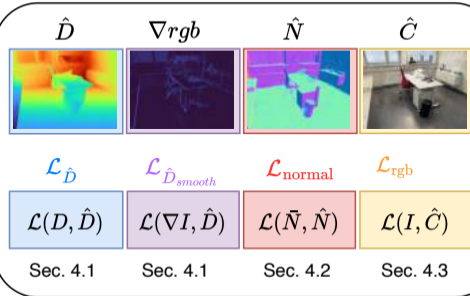
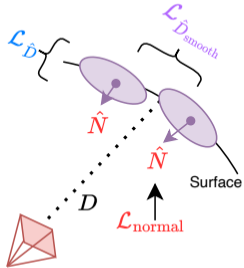


3D Gaussian splatting



Optimization block

Poisson

$$\nabla \cdot \nabla \chi = \nabla \cdot \vec{V}$$



Extracted mesh



Mesh Normal